



TrueConf SDK: Embedding video conferencing into any app

What do you need from SDK for video conferencing

- Start calls from any party.
- Call to native apps, SIP / H.323 endpoints, SDK-based apps, WebRTC peers.
- Register on the server to manage active users (including third-party authorization integration), or authorize on fly without registration.
- Support for different conference types.
- Server side recording for video sessions.
- Support for screen capture for desktops apps.
- Ability to change cameras and audio devices on the fly.
- Solution should work behind NAT.
- SVC – video scalable to channel and processor power.
- Bitrate control (starting from 32kbps), network fails recovery and redundancy.
- Presence statuses for users
- Call queues, etc...

Where do you need it?

1. Standalone kiosk

2. In-vehicle (car, plane, or ship)

3. Your own service

Standalone Kiosk

- Linux or Windows-based OEM PC
- They are affordable, but slow.
- Optimization required.



Use Case: Video banking

Get full-featured bank office in any location just by installing video-enabled ATM.

- Authenticate just as in office.
- Make offerings just like in office.
- Support users only when required.



In-Vehicle Video Conferencing

What's the use of a display without a video call option?

- Smaller, weaker PC board or iPad
- Adaptable to any channel
- Keeps working during cellular handover



Use Case: In-Plane Video Conferencing

- "Office in the sky"
- Satellite communication integration
- Comfortable working environment



Your Own Internet Service

- Everything sometimes need video
- Video conferencing can be integrated into your app in one click
- Works in closed network and over poor channels



Use Case: Insurance Service

Let your insurance officer stay at office and verify damage from user's phone.



Use Case: Repair service

Video consulting with remote experts

95% of repair operations needs a guy with just a wrench and some basic training and only 5% require a professional care.

Keep experts in office and 95 guys in fields.



Use Case: Distance Education

- Real-life distance education
- Take exams and live monitor students
- Real time professor feedback
- Support for 99% students mobile devices

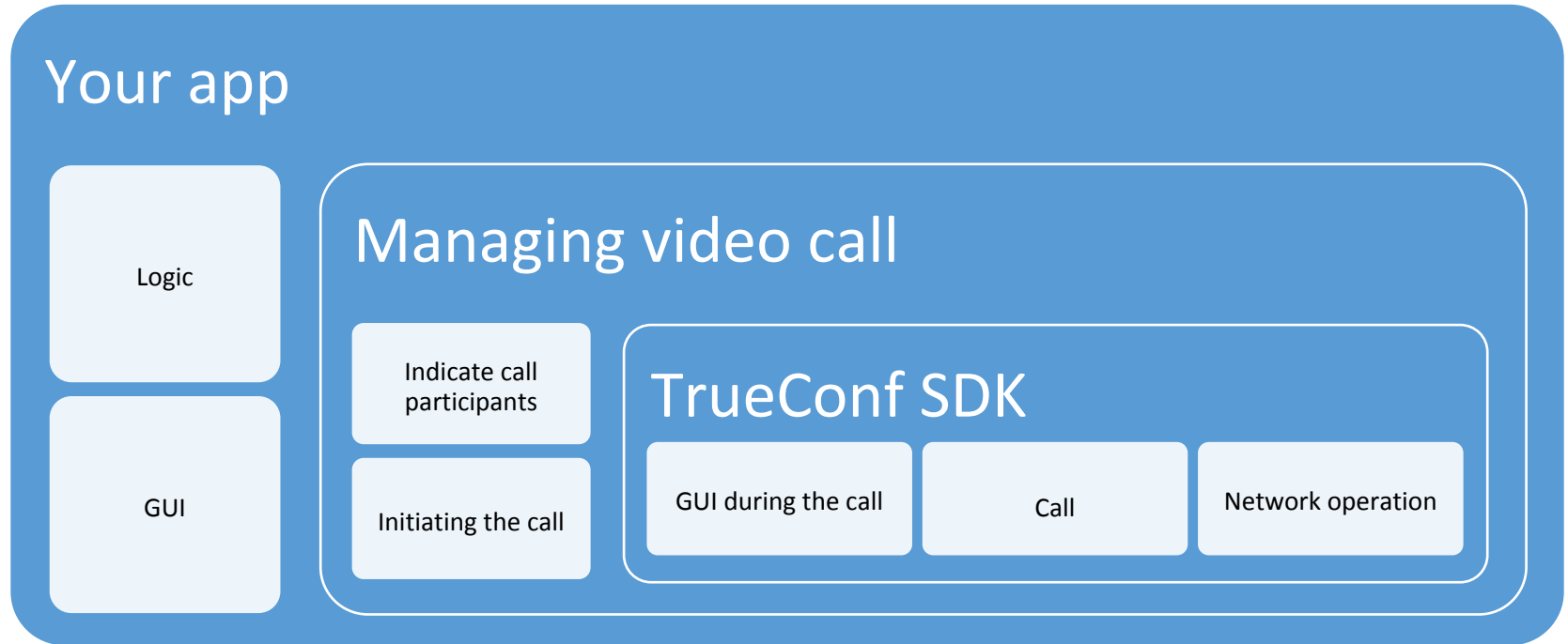


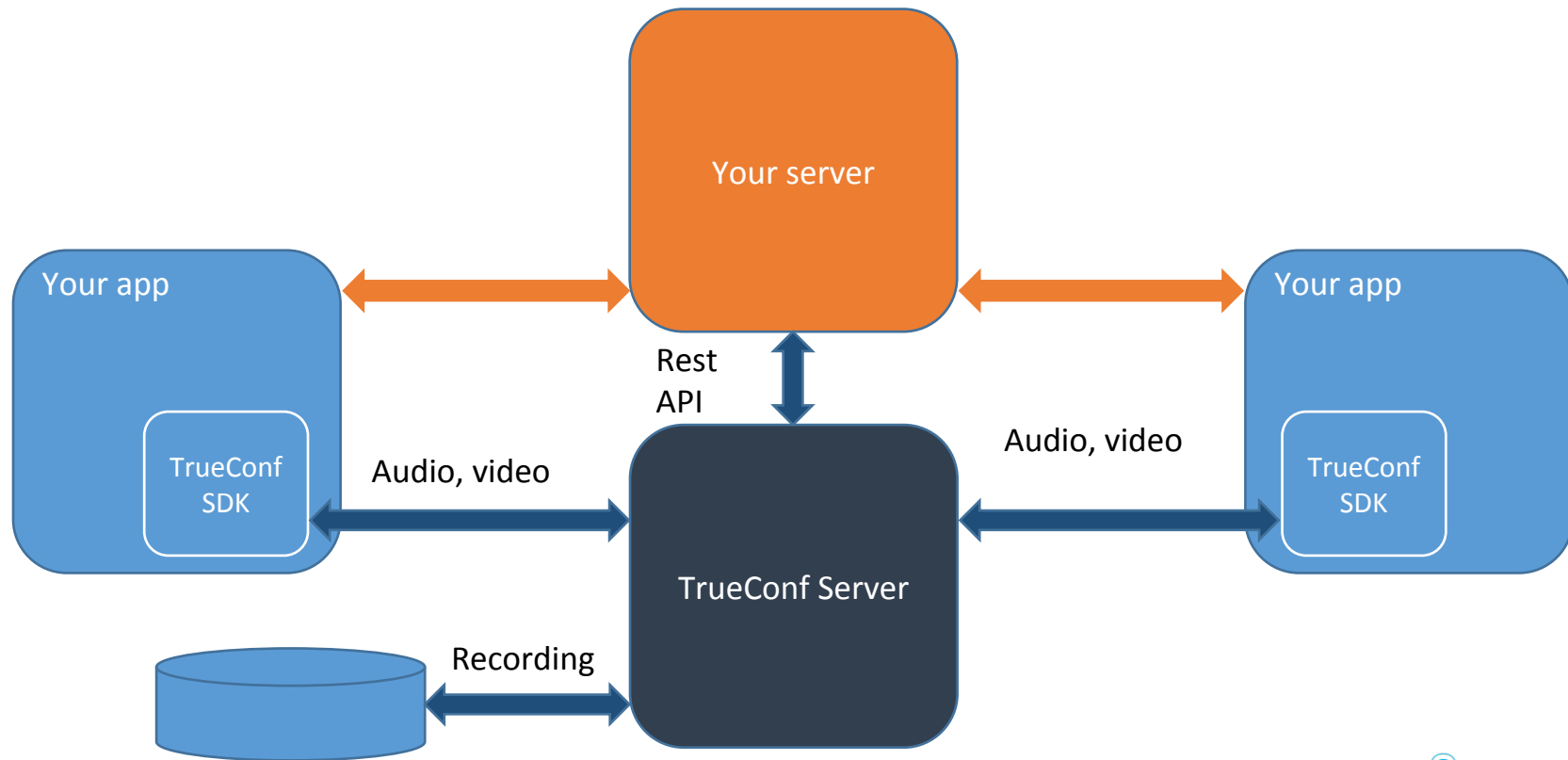
Different SDK Platforms

- Windows SDK
- iOS SDK: the best video you can get
- Android SDK: Support for everything.
- Linux SDK (including custom one).
- WebRTC SDK: get everything in browser when you need it.

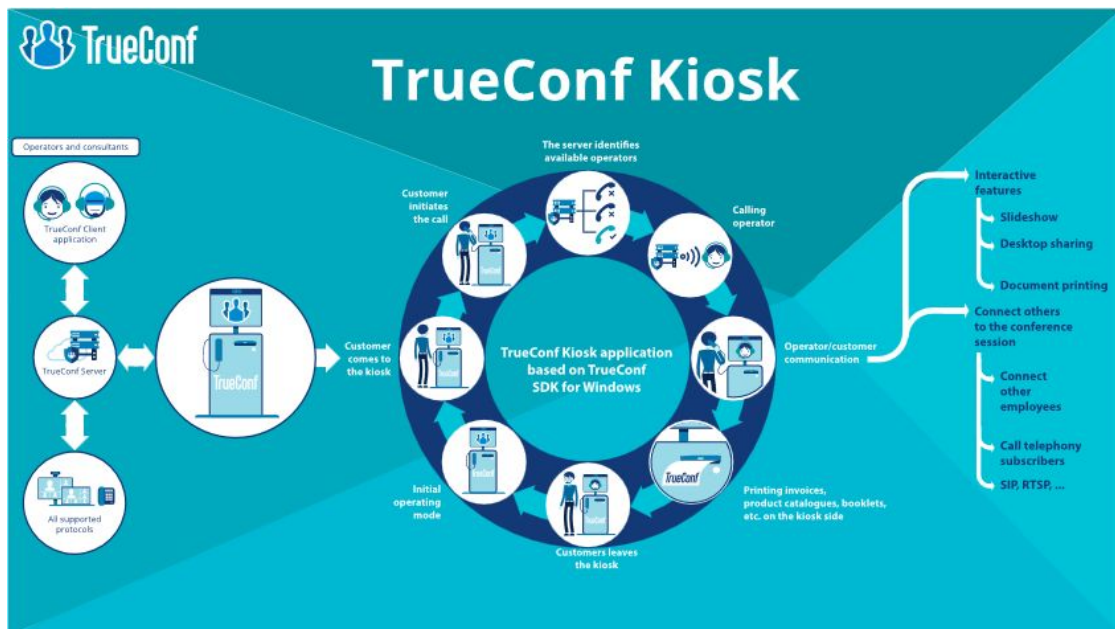
You will get best value for the computer power you have. We can start from Raspberry Pi or provide 4K in point-to-point video.

How it works





Thanks! Check out example at
11D-126 →



Dmitry Odintsov
dimodin@trueconf.com

